On the Computational Power of 6-bit Iterated Boolean Gate Arrays Tristan Stérin, Damien Woods


## I. The Model

Proposed and implemented by Woods, Doty, Myhrvold, Hui, Zhou, Yin, Winfree, DNA 23 Track B, paper in preparation.

1) 6-bit Layer


- Programmer chooses 7 gates - User chooses 6 input bits - System computes by iterating

2) Example: Sorting Bits

3) Implemented Using DNA Tiles

4) n-bit Layer

## Can simulate any Turing machine

But

## Bits are expensive

## II. Two Counting Problems

## Counting to 63:

## \% K

Is it possible to count to 64 in the 6-bit model? To $2^{n}$ in the $n$-bit?

## III. The Layer Function

1) Definition


The Layer Function is represented by a $6 \times 64$ binary image.

2) Why Focus on the Layer Function?
-Same layer function = same computation $\cdot 2^{44}=1.8^{*} 10^{14} 6$-bit layers
-But merely $32 * 10^{9}$ layer functions -More abstract and structured object
3) A Structural Result


Theorem. (Structure of the layer function)

## IV. No 6-bit Counters

1) Candidate Layer Function

## Bijection

One 64-orbite i.e. Each string on 6 bits must appear once. Odd Bijection

Is missing! ils missing?

Theorem. (No odd bijections)
The model produces only even bijections.
2) Proof


Even!!
Conclusion: No 6-bit counter!
Going further: $-n$-bits counters: induction for even $n$ -Positive results: 4607 counters to 63

